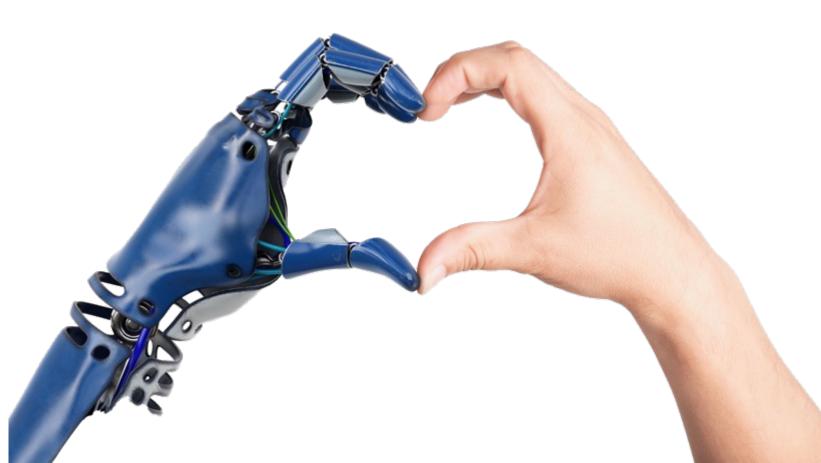
#### A Human-Centered Approach to Generative Al

**David Phillips** October 25, 2023





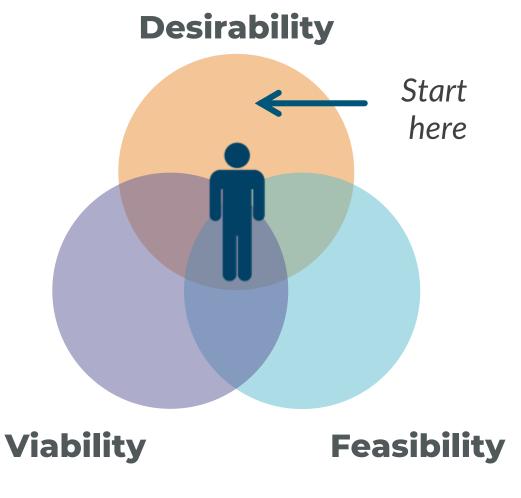
#### What is Human-Centered?

### What is Generative AI?



#### WHAT IS HUMAN-CENTERED DESIGN?

A way of thinking (mindset) and working (skillset + toolset) that focuses on identifying and addressing what people actually want or need.



#### **HCD KEY PRINCIPLE**

## Design with, not for.



#### WHAT IS GENERATIVE AI?

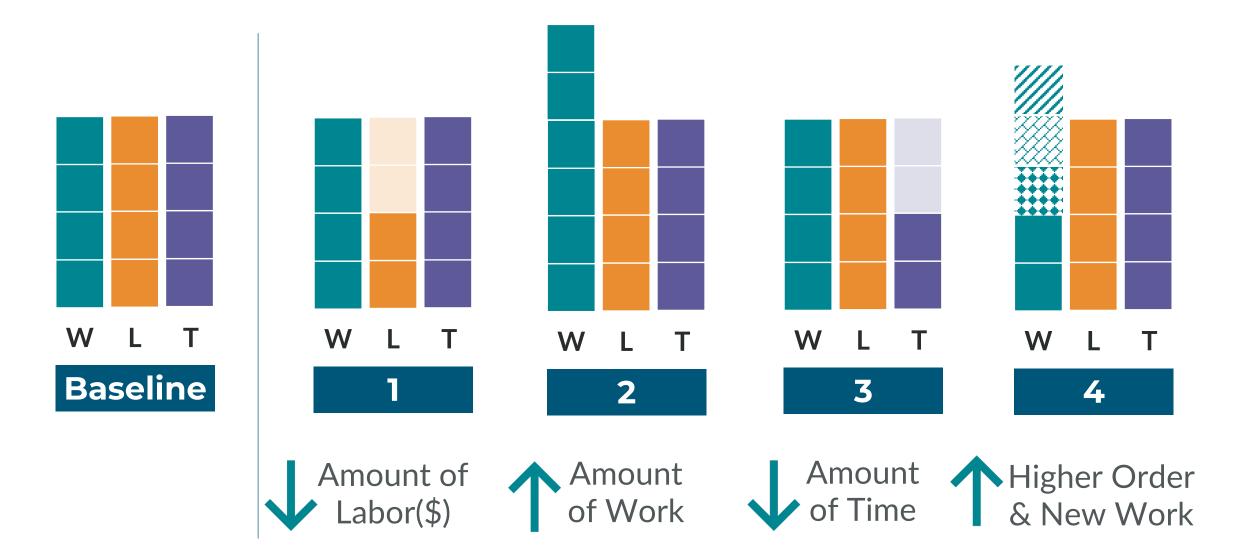
"Generative AI is not just a technology or business trend — it is a profound shift in how humans and machines interact.

We are moving from what machines can **DO for us to what machines can BE for us.**" - Mary Mesaglio (Gartner)

## How might organizations approach Generative AI?



#### GEN AI APPROACHES (WORK, LABOR, TIME)



#### GEN AI APPROACHES (GARTNER AI RADAR)



How might organizations take a **Human-Centered approach** to GenAl?

# WHY should organizations take a **Human-Centered approach** to GenAl?

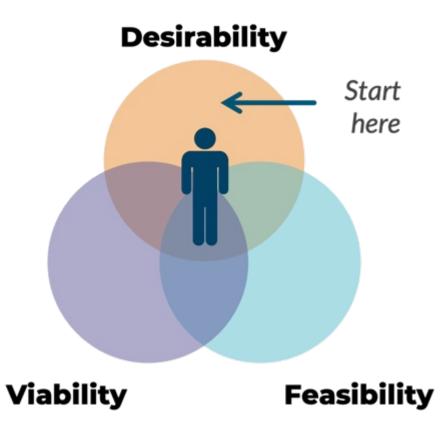
#### WHY HUMAN-CENTERED APPROACH MATTERS



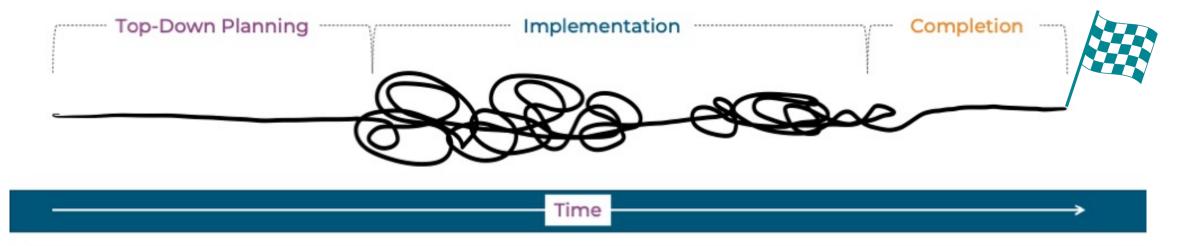
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How employees respond to GenAI will have a big impact on adoption. (People challenges > Tech challenges)

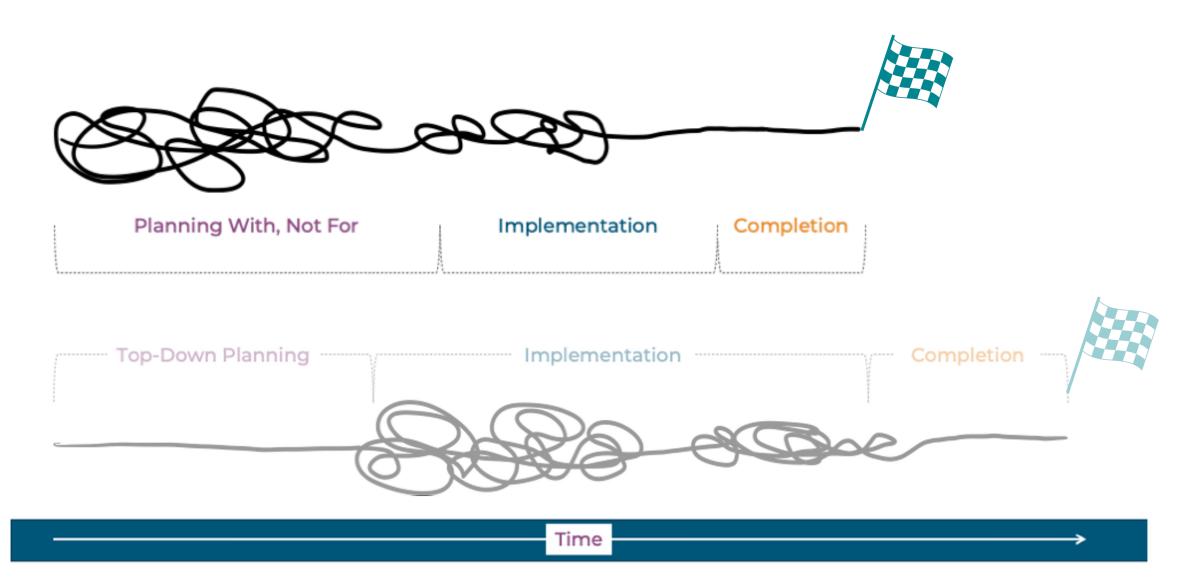
Embracing the "squiggly line" will lead to sustainable success sooner.



#### **TRADITIONAL APPROACH TO CHANGE**



#### **HUMAN-CENTERED APPROACH TO CHANGE**



#### WHY HUMAN-CENTERED APPROACH MATTERS



How employees respond to GenAI will have a big impact on adoption. (People challenges > Tech challenges)



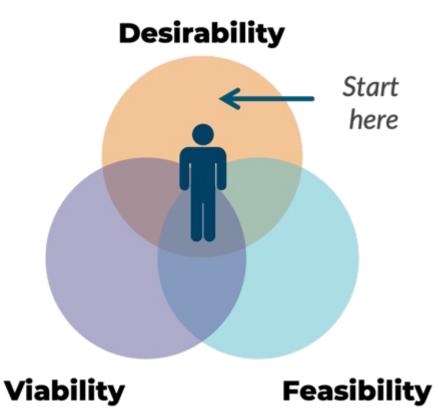
Embracing the "squiggly line" will lead to sustainable success sooner.



Fear will drive resistance and increase friction.



Curiosity without fear can inspire exploration and sharing.



#### HOW might organizations take a **Human-Centered approach** to GenAl?

#### WHY should organizations take a **Human-Centered approach** to GenAl?

(Re)frame how people think about GenAI to address fears.

- o Copilot
- o Moving Sidewalk at Airport
- o Iron Man Suit
- o AI = Amplified Intelligence

2

(Re)frame how people think about GenAI to address fears.

#### Design with, not for. (Explore with / Implement with)

- Give people time and space to explore safely and regularly.
- Use techniques like Jobs to Be Done to identify GenAl opportunities.
- Facilitate knowledge sharing on an ongoing basis.
- Run GenAl boot camps for EVERYONE, not just IT.

(Re)frame how people think about GenAI to address fears.



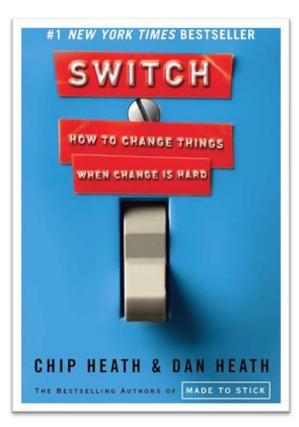
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Design with, not for. (Explore with / Implement with)

Treat GenAI as a significant change effort across functions & departments.

- All change requires humans to change some behavior(s).
- Use proven behavior change frameworks, principles, and practices.

#### **CHANGE FRAMEWORKS WE USE**





- Direct the Rider
- Motivate the Elephant
- Shape the Path

#### **CHANGE FRAMEWORKS WE USE**

#### **Behavior Excavation Guide Faster Glass** [] The purpose of this tool is to identify potential drivers of behavior and inspire ideas for influencing behavior change. imagine better - innovate faster Persona Individual Whose behavior are we exploring? Behavior What is the behavior, activity, or decision we are exploring? Beliefs What beliefs might be influencing this behavior? Internal Motivations What intrinsic motivations might be influencing this behavior? Identity How might identity, either existing or aspirational, be influencing this behavior? Incentives What extrinsic incentives or metrics might be influencing this behavior? Rules What rules or policies might be influencing this behavior? External **Physical Environment** What aspects of the physical environment might be influencing this behavior? Influencers Who might be influencing this behavior? Ideas, Insights, and Opportunities

#### **CHANGE FRAMEWORKS WE USE**

Head EAST The purpose of this tool is to use behavioral insights to inspire ideas for influencing behavior change.			<b>Faster Glass</b> imagine better - innovate faster
Individual	<b>Persona</b> Whose behavior are we exploring?		
	Behavior What is the behavior, activity, or decision we want to encourage or discourage?		
Easy	How might we reduce "friction" to make it easier to adopt a new behavior? How might we increase "friction" to discourage a certain behavior?		
Attractive	How might we make the desired behavior attractive or salient? How might we make the desired outcome attractive or salient?		
Social	How might we make use of the behavior of others to influence the target audience? How might we influence the perception of how others are behaving?		
Timely	How might we intervene early before a habit is established? What are some potential key moments to prompt or reshape established behavior?		

(Re)frame how people think about GenAI to address fears.



- Design with, not for. (Explore with / Implement with)
- **3** Treat GenAI as a significant change effort across functions & departments.

4

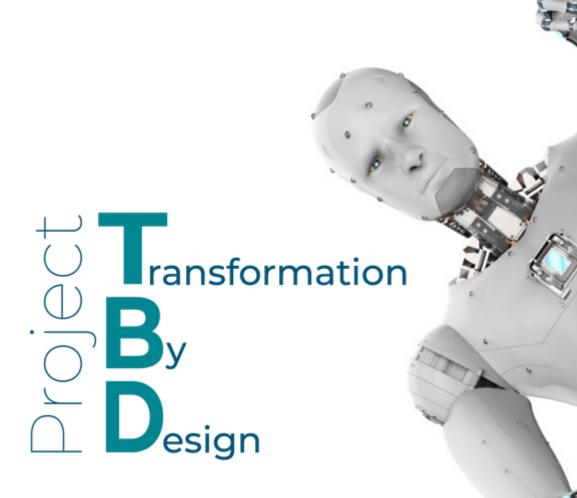
Keep learning.

5

- Stay alert for risks.
- Humans falling asleep at the wheel
- Tyranny of the quarter
- Status quo bias

STATUS QUO BIAS LOL WOULD YOU LIKE A ... BUT I'M ALREADY USING THIS SPOON! SHOVEL?

"The only difference between a rut and a grave are the dimensions." - Ellen Glasgow



#### **Uncovering GenAl Opportunities:** Jobs To Be Done

Friday, November 17<sup>th</sup> 8:30 AM – 9:30 AM

@ Kingsmen Software

#### fasterglass.com/project-tbd

## **Faster Glass** imagine better innovate faster



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